

## *First Draft:*

Due to answering the questions as a clue to point out the facts that were founded in the iteration process, and adhering as much as I can to the original object, I found the interesting dialogue, which can lead me to go and explore deeper with such an unexpected interactive experience.

To be more clear the effect that I insist to call exactly the "perception effect", Scanimotion, that emerged during the iterative process was the need for precision and attention to detail. The Scanimotion effect requires careful planning and execution, as even minor deviations can significantly impact the final output. However, through multiple iterations, I was able how to refine my technique and improve the quality of the final product.

Scanimotion allowed for a unique blend of something like traditional physical animation techniques and digital Graphics. This unexpected combination opened up new possibilities for creative expression and experimentation, also. The Scanimotion medium favors a particular kind of output that emphasizes movement, fluidity, and dynamism. This medium is particularly well-suited for conveying complex ideas and messages through motion, making it an ideal tool in the way of graphic and communication design.

## *Second Draft:*

Due to answering the questions as a clue to point out the facts that were founded in the iteration process, and adhering as much as I can to the original object, I found the interesting dialogue, which can lead me to go and explore deeper with such an unexpected interactive experience.

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But still, another mystery was encoded in the middle of the process which was the interesting dialogue that I found at first. How something like this technical effect makes a connection with Optical illusion context and also makes different perceptions based on audiences. Because it is overall trick the mind to just see and pretended the next frame is complete. that was huge potential to consider as a metaphoric way to tell a story in the way of a mesmerizing experience that always takes attention whenever I saw the user's feedback. Actually, this fact brightens up a part of the reference that I read it before. "Meet the Tetracono" by David Reinfurt in A new program for a graphic design book.

That was a dazzling observation that how he use the iteration process to encode an optical illusion provider object that was designed by Bruno Munari to go deeper in funding it as the "Perseption effect " which was so meaningful in his further research as he told, he was able to arrive at a unique and compelling design.

he discovered new possibilities for how the shape could be used and manipulated, leading to a range of creative applications in graphic and communication design. And also pushing the boundaries of conventional design thinking.

## Reference:

Reinfurt, D. (2019). A \*new\* program for graphic design. Los Angeles: Inventory Press ; New York, Ny.

### *Third Draft :*

Instructor:

1. Download the files from my blog.
2. Open them in photoshop.
3. Overlay the barrier sheet with multiply appearance and move slowly the layer to the left.

